Sondre was born to a family of Tortles in an equatorial desert country called Xaroc, and grew up in the West of the country in a large town called Siliglaz separated from the mainland by giant land bridges to the North, East and South. It specialises in magical wear such as robes, cloaks and rings. From a very young age she showed herself to have a strength that outclassed those of her age, and as is the tradition, was coerced at an early age to become a fighter. Sondre trained the first years of her desert experience at the Siliglaz Youth Territorial Cadets until the age of 9.   
  
While out on a routine patrol with her troupe and adult fighter guides (Farrukh and Vassaris) in the desert plains south of Siliglaz, an earthquake caused the land-bridge (Solba) they were travelling on to collapse. Sondre being near the back of the line with Farrukh managed to sprint back to the desert plains side of the bridge in time, but all the other members of the troupe either fell off the bridge during the earthquake, or went down with the collapsing bridge in the aftermath. Farrukh and Sondre’s only chance of survival came from venturing old abandoned dwarven mining caves that was a 3 day trek south east. However they were set upon by desert pirates that overwhelmed them by strength in numbers and left them for dead with no provisions in the blaring desert sun.

They were found by an order the Xarocian Desert Priests who worship the goddess Oketra. They nursed the injured pair back to health but travelled even further South in the process. When they were fully recovered, the priests agreed to help take them back to Siliglaz the long way round to the Eastern Land Bridge (Elba) after they had travelled to Bakanestra to deliver an important package. The fighters in Farrukh and Setesh could not lay restless for the journey so they helped the priests out in battle across the perilous desert. After a short while adventuring alongside the priests, it became apparent to Farrukh and Setesh that the priests benefitted from their help, and due to a series of unfortunate mishaps such as the package they were supposed to deliver being stolen, the journey home which was a week, turned into a month and then into years. During these times Sondre became enamoured with the solidarity cleric magic that the priests were practising and Sondre was keen to learn more.   
  
Sondre was initiated into the Order and became a fighter-cleric hybrid. Aligning very much with the priests motivations she accepted their god and was able to channel the power of Oketra. Upon initiation Sondre changed her name to Setesh to mark her new devotion to her new god, but with a trace of her old name. Farrukh kept travelling with the order but never fully converted. When Setesh had travelled with the order for 2 years (3 years travelling with the order), the priests, so impressed with her progress they bequeathed to her the Sun Blade for her to wield to channel the divine power on her foes, which she adored. Setesh and Farrukh travelled with the order for 5 years and across many adventures actually ended up 2 days ride from the Elba. It was here that the Priests encountered one of their greatest foes, the Maligned. In the ensuing battle the Maligned was defeated but not before opening a portal and casting Setesh into it’s void sending her to a random place on Rau Karda. Farrukh left the desert priests to find her, but the priests bound to the desert and its’ peoples could not leave.